

From *GamesHub for Health* to *Developer Boost* and *game funding* – The Game BW funding strategy at a glance

Dr. Andrea Buchholz, Iris Harr MFG Baden-Württemberg 28th November 2023



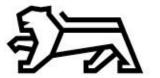
About the MFG

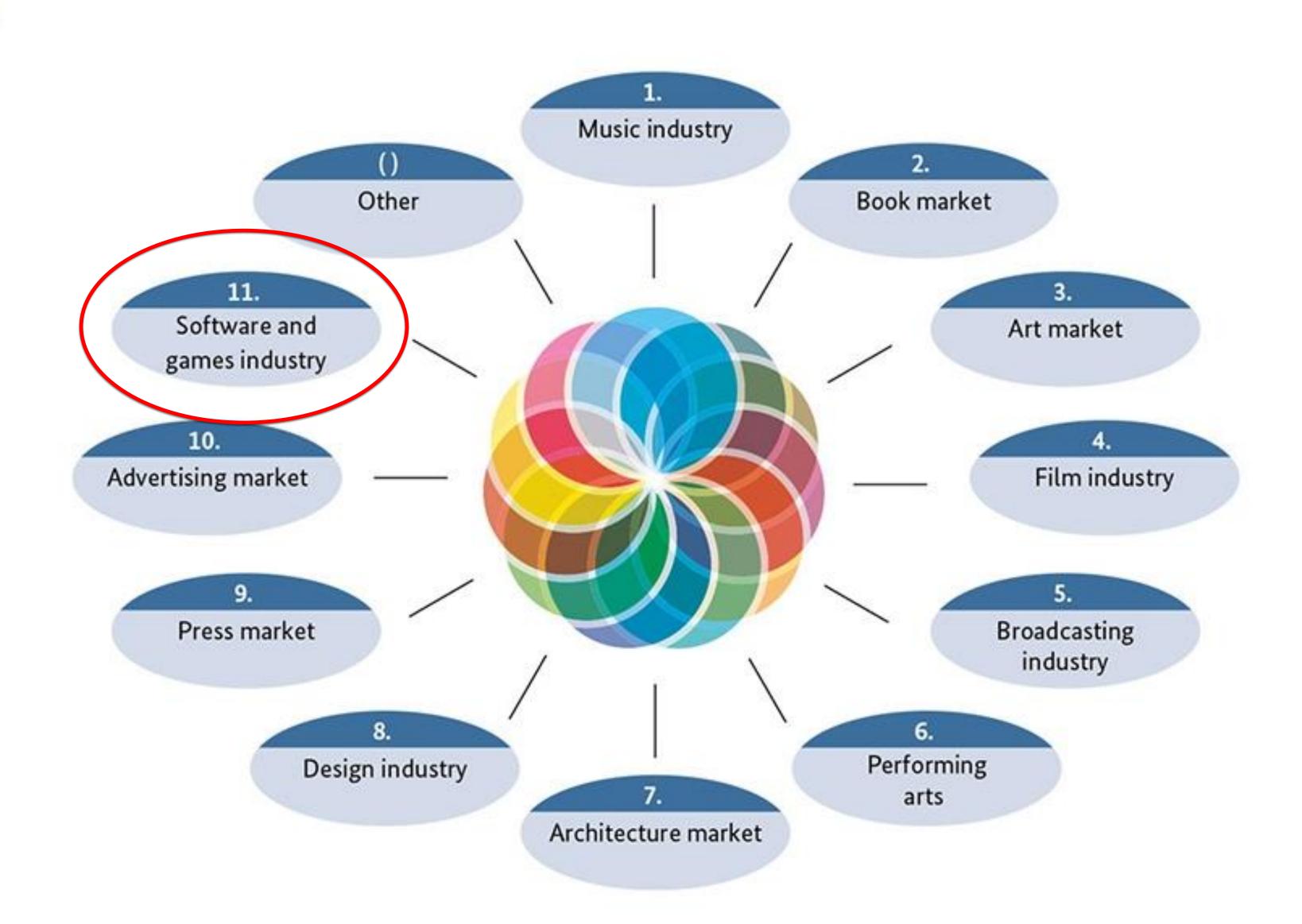


- Who we are... state-run institution of the country of Baden-Württemberg and the "SWR" - Southwest Broadcast, founded in 1995, approx. 50 employees
- What we do... promoting film culture and the film industry as well as supporting cultural and creative workers in the southwest
- How we go about it... qualification, funding, competitions, consultation and coaching, networking, cooperation, visibility
- With what kind of focus? Among others on games, digital culture and film



Why Games in Baden-Württemberg?





THE LÄND Global Game Jam BW



"Experience the universal language of games together!"

- Idea: Global Game Jam: world's largest game development event, 48 hour long game jam taking place world-wide, debut in 2009
- New: Special Baden-Württemberg-site in Karlsruhe with focus on students and young talents, in partnership with 12 universities and 7 game studios amongst others, Hochschule der Medien
- Target group: Games students and games studios, development enthusiasts and experienced/professional developers from games companies, technology and game enthusiasts

Key facts:

- January 26, 2024, 4:00 p.m. January 28, 2024, 6:00 p.m.
- University of Design Karlsruhe

Registration possible from 4th December 2023 here: www.globalgamejam.org







GamesHub for Health / Life Science Heidelberg



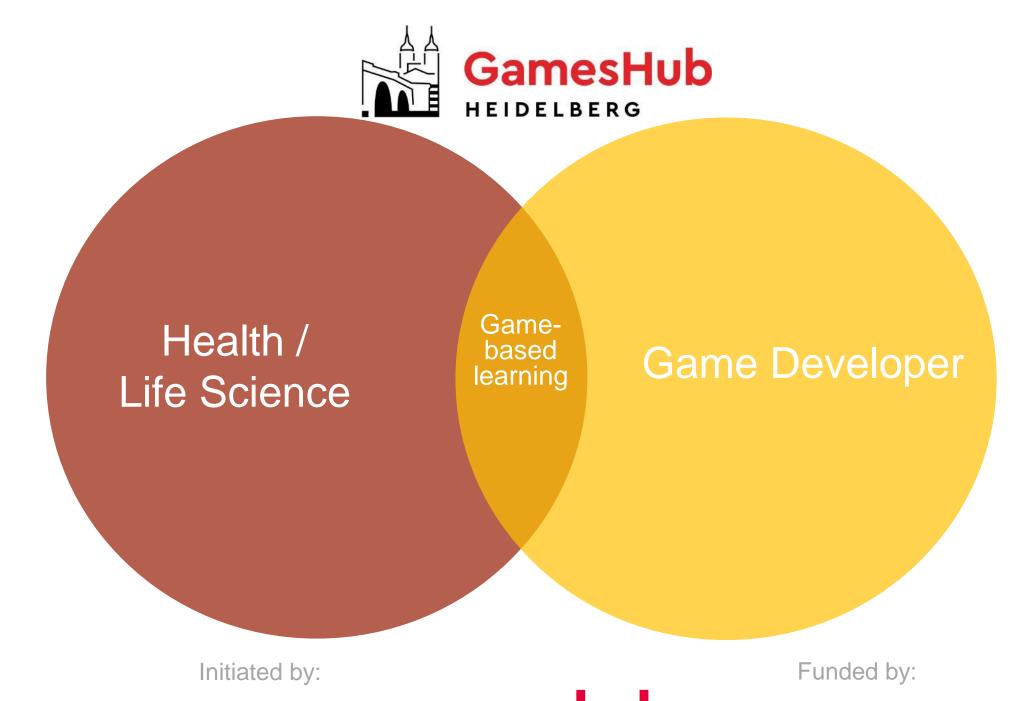
Competence center and incubator for the development of games for preventive, therapeutic and educational use in the healthcare industry

Promotion of cross-innovative prototypes and start-ups in the area of serious games for health and playful applications

New: Student-track to sensitize young talents for this promising special cross-innovation market

What the teams get: Qualification and coaching program tailored to individual needs, access to expert pool, rent-free workspaces, technology, team funding

In **partnership** with a growing network of local and regional players:



In partnership with:

MFG





UNIVERSITÄT HEIDELBERG

DER MEDIEN



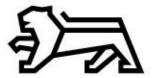
Baden-Württemberg







GamesHub-example "Augmented Education"



- Sport and exercise are important therapeutic elements in the treatment of cancer, but patients, in particular young ones, often struggle
- Augmented Education is an app-based serious game that uses augmented reality to motivate children with cancer to do sports and exercise for cancer treatment
- Team development in the GamesHub: founded a company at the end of 2021, got prototype funding as part of Games BW, presented "Augmented Education" at Gamescom 2022



Student B.A.
Business
Administration,
Media Management
Game-Development



Student B.A.
Business
Administration,
Media Management
Illustration & AppDesign



Student B.A.
Business
Administration, Sport
Management
Marketing &
Distribution



National Center for Tumor Treatment cooperating with 60 therapy partners Access to testing patients



App-Development
Heilbronn
Agency with knowhow in appdevelopment for
mobile devices





GamesHub for Health / Life Science Heidelberg



- Currently: 30 students, 4 start-ups and 6 projects,
 October 2023 March 2024
- Challenges such as "How can we use a mobile game to increase motivation for daily oral hygiene routines in adult patients and impart knowledge about periodontitis?" (Heidelberg University Hospital, Dentistry)

Interested? Invitation to...

- 19 January 2024, 3:30 6:00 p.m., Marsilius Kolleg in Heidelberg: Interim presentation
- 12 April 2024, Heidelberg: Final event
- More on www.games-bw.mfg.de/gameshub-heidelberg



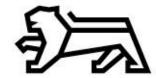
Developer Boost



Basic information:

- 7 month coaching program (February September)
- recently founded gamestudios and teams who are planning to start a games company in BW
- ongoing project
- team size: 2-5
- free of charge

Developer Boost



Goal:

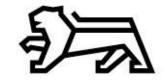
- enable teams to establish their own studio, run their own business, release their own game
- team development through
 - 1. coaching
 - 2. expert-workshops:
 - 3. pitch practice and real pitch in front of investors/publisher

Application deadline tha on our website in December



Basic information:

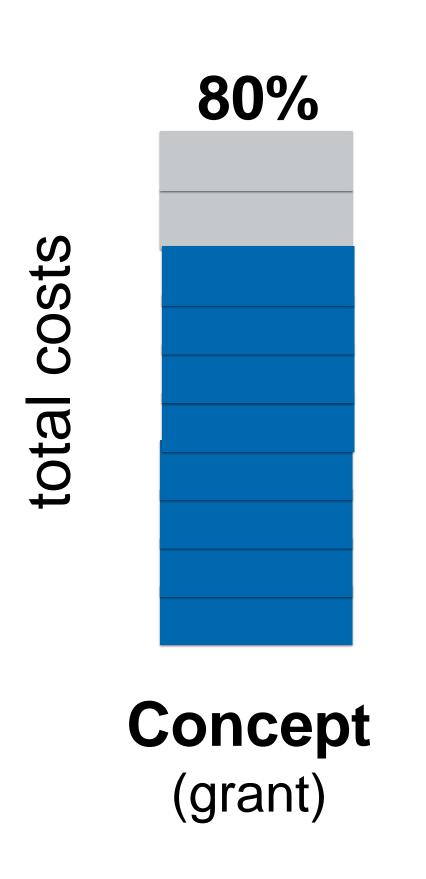
- financial, project based funding
- for companies based in Baden-Württemberg
- 50% of the team got to be Baden-Württemberg residents
- applicants have to be the right owner
- game age rating of max. 16 years
- conditionally repayable loan, free of interest OR grant



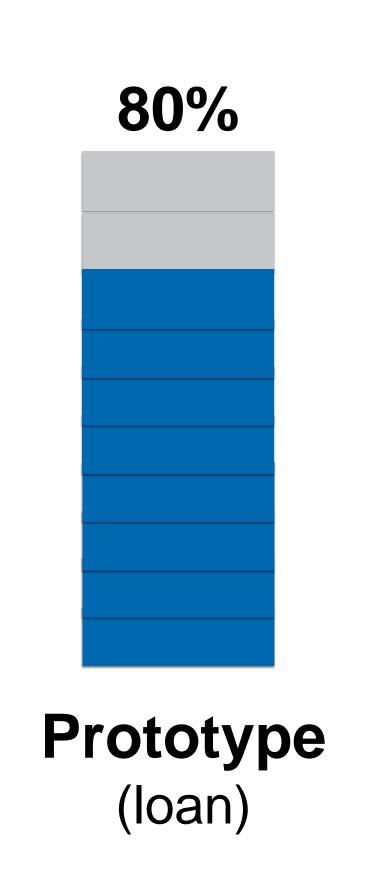
Types of funding:

- Concept development
- Prototype development
- Production

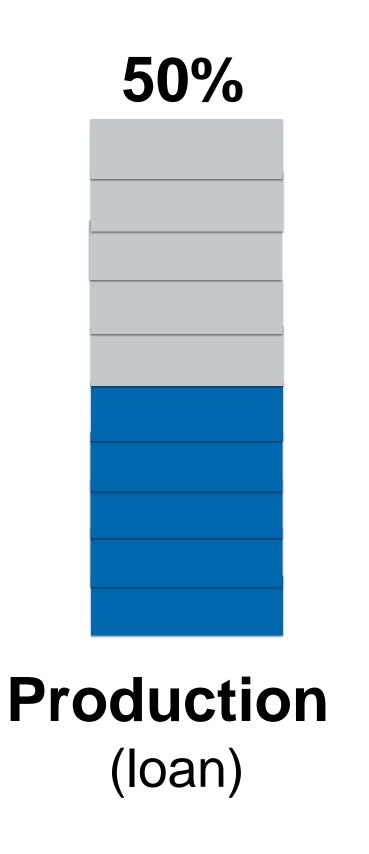




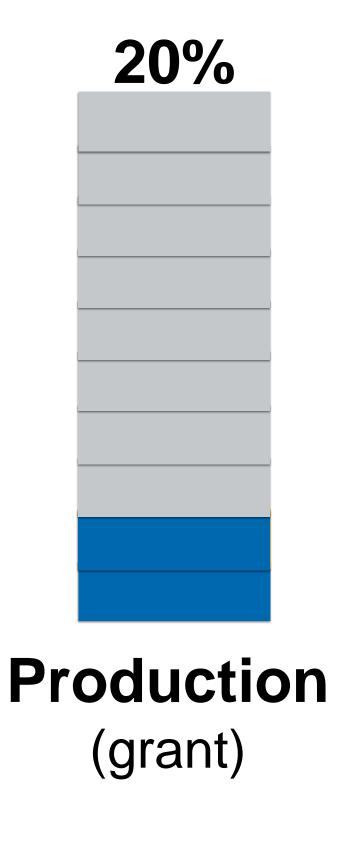
max. 20.000€



max. 80.000€ (120.000€ in special cases)



max. 500.000€



max. 500.000€



Application:

Funding < 20.000€</p>

during the whole year

Funding > 20.000€ up to 500.000€

jury twice a year



Next entry deadline: 31.01.2024

All information sheets, entry deadlines and guidelines regarding Games funding can be found on our homepage Games BW https://games-bw.mfg.de/foerderung/

Networking



Open Stage / Studi Stage Games BW

- Networking event for the games industry in BW (in Karlsruhe, Stuttgart and online)
- 5 minutes for everyone who wants to get on stage to e.g. introduce him/herself, a team or a project
- Studi Stage specially for students find out what other students are working on

Let's network, exchange ideas and get to know people from the industry!

Next Open Stage and Studi Stage online 06.12.2024

Join us! It's for free!

Registration and information on: https://games-bw.mfg.de/open-stage/

Networking



Games BW Players

- Digital platform on our Games BW website for gamesstudios to present themselves
- Registration is for free
- Goal: map the whole gamesindustry and universities in Baden-Württemberg and make it visible

Here you can find the Games BW Players: https://games-bw-players.mfg.de/de/

Keep this in mind if you are looking for an internship or a job – and don't forget to register your own company!

Networking



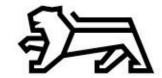
Gamescom

- joint booth in the business area of Gamescom organized by MFG
- opportunity for all BW game studios to present their latest developments
- Games BW funded studios can join us at Gamescom for a small fee

Take part in our programs!

More information about Games BW at gamescom: https://games-bw.mfg.de/baden-wuerttemberg-auf-der-gamescom/

Games BW - Keep in touch



All information on our homepage

https://games-bw.mfg.de/

Discord

https://discord.gg/KBnGvtJh





Ready to connect?



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